

Official Tournament Regulations: EA FC 26 - Discovery Arena

1. General Information

- **Venue:** Discovery Arena
- **Date:** June 21, 2026
- **Maximum Duration:** 8 hours

2. Competition Format & Bracket Draw

- **Tournament System: Single Elimination** (knockout). The winner advances; the defeated player is eliminated.
- **Final Stages:** Single-match elimination applies until the finals. The **Third-Place Match** and the **Grand Final** will be played as **Best of 3 (BO3)** (first to 2 wins).
- **Bracket Draw:** To ensure total transparency, the bracket and draw will be generated automatically using the **Challonge** platform.
- **Bye Rule:** If the number of players is not a perfect power of 2 (e.g., 23 players instead of 32), the platform will automatically assign random **byes** (free passes) in the first round.
 - *Example:* With 23 players, 9 players get a bye to the second round, while the remaining 14 play in the first round, leaving exactly 16 players for the Round of 16.

3. Match Settings & Officiating

- **Game Mode:** Kick-Off
- **Half Length:** 5 minutes
- **Team Balance:** All matches will use **equalized overall ratings (OVR)** for fairness. Players can change teams throughout the tournament.
- **Tie-Breaker:** If a match ends in a draw, extra time is disabled, and the game goes straight to **Penalty Shootouts**.
- **Camera Angle:** **Tele Broadcast** is mandatory, unless both opponents mutually agree on a different setting.

4. Mandatory Competitive Settings

- **Competitive Master Switch:** ON
- **Difficulty:** Legendary
- **Player Based Difficulty:** ON
- **Competitor Mode:** ON
- **Game Speed:** Fast
- **Controls:** Any
- **Match Conditions (Weather):** Clear
- **Ball:** Default

- **Gameplay Rules:** Injuries, handballs, and cards are enabled. However, **handballs in the penalty area must be turned OFF**.

5. Attendance & Conduct Policy

- **Grace Period:** A maximum **5-minute wait time** is allowed for players to show up before each match.
- **Forfeit:** Failure to appear within this limit results in an automatic **loss by default**.
- **Fair Play:** Glitch abuse, intentional time-wasting, unsportsmanlike conduct, or vulgar language will result in **immediate disqualification**.